Handout for Girl Scout Brownie Program Training
Girl Scout Brownie Program Training

TIME FRAME 3 HOURS

**Desired Outcomes**
Leaders will be familiar with the program specifics of their troop level with the overall goal of retaining girls in a stimulating program.

**Objectives**
At the end of this session, participants will be able to:
- Identify developmental characteristics of six, seven, and eight year olds.
- Utilize age-appropriate group and individual behavior management techniques.
- Identify strategies and resources for helping girls cope with difficult situations.
- Identify resources for program activities that meet the needs and interests of girls and meet Girl Scouting’s goals for girls.
- Apply concept of girl/adult partnership to the planning of troop activities
- Adapt program activities to meet girls’ needs.
- Implement the program for Girl Scout Brownie Awards.

**Required Resources**
Volunteer Essentials (available for download at gscnc.org or sold in the Girl Scout Shop)
Online Safety Activity Checkpoints (available at gscnc.org)

**Recommended Resources**
Brownie Girl’s Guide to Girl Scouting (purchase in the Girl Scout Shop)
Adult Facilitators Guide for Brownie Journeys (3 choices available in the Girl Scout Shop)
- Brownie Quest
- Wonders of Water
- World of Girls
Additional Skill Building Badge Sets (3 packs available in the Girl Scout Shop)
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Welcome to Girl Scout Brownies!

Girl Scout Brownie leaders need to be able to help girls to plan and carry out a variety of activities that are appropriate for the troop size and maturity level. Planning a troop year with girls and evaluating its success are crucial to the retention of girls in Girl Scouting. This handout is designed to guide you through the implementation of your troop program and direct you to further resources for continued success!

Brownie Girl's Guide to Girl Scouting:
Girls and volunteers love this fun, eye-opening all-in-one badge book and handbook resource. Beautifully designed, the Brownie Girl’s Guide for Girl Scouting is a binder divided into three sections: handbook, badge and my Girl Scouts. The Girl’s Guide to Girl Scouting complements the Girl Scout Journeys by helping girls build skills to become successful and gain the confidence to do amazing things!

Adult Facilitator’s Guide to Brownie Journeys (3 choices):
Each companion guide for adult volunteers offers key information about the journey, its awards, and its leadership benefits, along with step-by-step sample plans for sessions with the girls. The adult guides also feature Girl Scout history, tips for getting out in the great outdoors, details about how to add your own "bells and whistles" to the journeys in partnership with girls, and unique activity sheets.

Skill- Building Badge Sets
Each Skill-Building Badge Activity Set offers girls activities to build fun and relevant skills they can use on their Leadership Journeys. These sets contain earning requirements, program activities and information for earning five skill-building badges related to each Journey. They can also be conveniently inserted into The Girl's Guide to Girl Scouting. (Badges sold separately)

Volunteer Toolkit (VTK)
The Volunteer Toolkit makes it easier for leaders to manage their troops, prepare for and lead meetings, and connect with other volunteers. Leaders will have access to important resources to deliver the Girl Scout Leadership Experience including three years of meeting plans for Daisy, Brownie and Junior Troops. Log in to “MY GS” on gscnc.org to access the Toolkit.
Troop Management

Troop Government
Remember these key words:
- Girl Ownership
- Girl Planning
- Girl Scout Brownie Ring

<table>
<thead>
<tr>
<th>Girl Scout Brownie Ring</th>
<th>Girl Scout Brownie</th>
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<tbody>
<tr>
<td>What</td>
<td>Total troop makes plans and decisions</td>
</tr>
<tr>
<td>Who</td>
<td>Girls take turns serving as officers. Girls, Leader, or Co-leader may lead discussions</td>
</tr>
<tr>
<td>How</td>
<td>May form committees for big projects</td>
</tr>
<tr>
<td>Decision Making</td>
<td>Decisions about specific activities made and carried out by all members</td>
</tr>
</tbody>
</table>

By using the Girl Scout Brownie Ring consistently as a source of discussion and decision-making, you ensure that the girls are playing an active role in the decisions of the troop. In Girl Scouting, a girl can learn to make decisions, accept the consequences of those decisions and help plan activities for her troop or group. Using Girl-Adult Partnership may sometimes be difficult to implement, but in the end it will be much more rewarding for the girls.

How can you implement Girl Ownership?
- Rather than choosing the badges the troop will work on, offer a few areas of interest to the girls: sports, food, outdoors, arts and crafts. Have them discuss and choose one area. From that area, suggest 3 or 4 badges. Have the girls choose a first and second choice that you can work on.
- Rather than planning the entire beautiful, perfect recognitions ceremony, sit down with a "skeleton" agenda of the ceremony. Have the girls fill in ideas for the opening, presentation, entertainment, and closing.
- Give the girls a focus. Rather than asking them to plan the whole year, deal with manageable tasks. (For example: Thinking Day, a Thanksgiving craft, or a neighborhood service project.)

Kaper Charts
Use of a Kaper Chart will also help girls experience management and order. Your Girl Scout Brownies may be at varying levels of reading development, so you might consider using symbols rather than words for kapers (e.g., a broom for "clean up," etc.).

Tips For Managing Your Troop
- Complete the Volunteer Appointment process.
- Have the Girl Registration Form signed for each girl joining the troop.
- Register additional girls and adults as they join the troop throughout the year. Remember: only registered girls and adults are covered by basic Girl Scout insurance.
- Establish a way of communicating with the parents regularly. This could be a newsletter or a flyer, a troop Rally on Rallyhood, or a hard copy of the Troop Calendar.
- Have Parent Permission (emailed or hard copy) for all troop activities outside the regular troop meeting in the leader’s hands before any girl may participate.
- Use Volunteer Essentials and the Safety Activity Checkpoints in planning all activities with your troop.
- Keep individual Girl Records up-to-date. Pass these on to the new troop as a girl moves to the next age level.
- Participate in service unit, association, and Council events according to your troop’s ability.
- File the end of the year financial report.
- Discuss any change of leadership with the Service Unit Manager.

Managing your troop doesn’t take magic!
Just think: organize, delegate, and Girl-Adult Partnership!
Troop Financing

Girl Scout Brownies may participate in the Cookie sale and the Fall Product sale. Troops profit from both the Cookie and Fall Product sales. Girl Scout Brownie troops may also participate in other money-earning activities, with Council approval.

Keep in mind:

- Girl Scouting should be affordable to all. Although $20 or $30 up front may not be expensive for some, it can be a barrier to Girl Scouting for others. In addition, you will likely discover that product sale profits will fund most of your activities. For dues, consider starting out with a small amount (such as $5) or collect small amounts each meeting (such as $.25). More expensive activities can be planned for after product sale profits are received. If you need money for fees later, you can ask for them then.
- Remember that "Troop and Member Financial Assistance Request Form" can be used to apply for financial aid for GSUSA registration fees and troop dues; and the Program "Grant Application" can be used to apply for program grants for activities. All forms are available at www.gscnc.org under Forms.
- Girl Scout Brownies may handle dues and fees for activities. This money might be collected by a weekly "Dues Collector."
- When preparing for a product sale, make sure to discuss a goal with the girls. This might be 10 or 30 or 50 boxes per girl, or a total of 25 magazine subscriptions for the whole troop. Be sensitive to girls who cannot participate. In setting a goal, discuss ways the girls would like to spend their profit. Don't keep the profit a secret; the girls have worked hard and deserve to spend it in an appropriate way.
- Commercially-produced kits for art projects are not necessary for an effective troop program.
- Remember to budget for year-end recognitions, materials and badges. Check out the prices at the GS Shop to budget more accurately.

How can you fund activities creatively?
Consider having a "Troop Leader's Wish List" at your parents' meeting:

<table>
<thead>
<tr>
<th>Old crayons</th>
<th>School scissors</th>
</tr>
</thead>
<tbody>
<tr>
<td>Styrofoam meat trays</td>
<td>Fabric scraps</td>
</tr>
<tr>
<td>Buttons, snaps</td>
<td>Coffee scraps</td>
</tr>
<tr>
<td>Plastic tubs, lids</td>
<td>Cardboard</td>
</tr>
<tr>
<td>Rope, twine string</td>
<td>Old sheets</td>
</tr>
<tr>
<td>Leftover yarn</td>
<td>Ribbon, lace, trim</td>
</tr>
<tr>
<td>Paint brushes</td>
<td>Newspaper</td>
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<tr>
<td>Paints</td>
<td>Magazines</td>
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</tbody>
</table>

or anything else you might need for craft projects!

Here's a game to help with your planning:

Supplies needed:
1. Eager group of girls
2. Enthusiastic adult leaders, lots of girl ideas,
4 pieces of large paper, some magic markers

Step 1: Enthusiastically brainstorm with girls what they want to see, do, make, and visit this coming year. Remember, no idea is tossed out or turned down in brainstorming.

Step 2: Attach a price guess-estimate to each activity. Use cents for least expensive projects, $ for more and $$ for the most expensive projects. Remember, service projects can cost money.

Step 3: Place ideas on individual sheets with all of the cents together, $ together, $$ together.

Cents Ideas - What we can do right now.
$ Ideas - To plan and work for.
$$ Ideas - A super planning/money-earning effort needed.

Step 4: Decide with the group what activities fit the calendar year -- before cookies, before summer, etc.

Step 5: Celebrate by planning the first activity/adventure.
Girl Scout Brownie Insignia

Earned Awards
Earned awards are insignia from the Girl Scout age-level books that are earned by completing the requirements indicated. Earned awards are worn on the front of the uniform sash or vest. (see diagram on next page)

This includes: Girl’s Guide Legacy Badges
    Girl’s Guide Financial Literacy Badges
    Girl’s Guide Cookie Business Badges
    Activity Badge Set Badges
    Journey Awards Badges & Journey Summit Award Pins
    Bridge to Girl Scout Juniors

Participation Patches and Pins
Participation patches and pins are supplementary insignia whose focus is participation, not prescribed requirements. Participation patches and pins are worn on the back of the uniform sash or vest. A listing of patch programs can be found on the GSCNC website under About>Our Program>Kits and Patches>Patch Programs. Here, requirements for each patch programs can be downloaded and printed for your convenience.

This includes: Honor Troop
    My Promise, My Faith Pins
    Patch program activities (found on GSCNC website)
    Souvenir patches for taking part in activities (Council or Service Unit events)

Emblems
Emblems are insignia that denote Girl Scout membership at the national, council, and troop levels. They are worn on the front of a Girl Scout uniform.

This includes: Council Identification strip
    GSUSA identification strip
    Troop crest
    Troop numerals
    Membership Stars
    And the pins you see below

For proper placement of earned awards, participation patches and pins, and emblems on the Girl Scout uniform, view the next page and consult The Brownie Girl’s Guide to Girl Scouting.
Place your Journey awards at the bottom of your vest. As you earn additional Journey awards, work your way up.

If your Journey awards and badges don’t fit on the front of your vest or sash, you can wear them on the back.
Design-A-Meeting Ideas

First Girl Scout Brownie Troop Meeting

- **Pre-Meeting Activity**: (15 minutes before)  
  As girls arrive, have them make Giant Name Tags and wear them during the meeting. To make Giant Name Tags, have the girls write their name in the center of a very large piece of paper. Around their name have them write or draw pictures of the following: where they were born, where they have gone on trips, a favorite food, and places they would like to go.

- **Opening Activity**: (5-10 min)  
  Play a game, such as "Going on a Trip."

- **Troop Business/Planning Activity**: (20 min for first meeting; less for later meetings)  
  1. Have girls sit in a Girl Scout Brownie Ring.  
  2. Girls should establish rules for the troop meetings with guidance from leaders.  
  3. Take attendance and collect/discuss dues.  
  4. Discuss with the girls the purpose of the registration fee. All girls who wish to be members must register to be entitled to wear the uniform and insignia and to be covered by activity insurance. Girls and parents should understand that they don’t have to have a uniform.

- **Major Activity**: (20 min)  
  1. Explain and demonstrate the Quiet Sign.  
  2. Teach the "Brownie Smile Song." It’s a good idea to have the words written on a large sheet of paper, so the girls can see the words as they sing.  
  3. Tell the "Brownie Story." Because the story is long and the girls’ attention spans are often short, try reading the story before the meeting and paraphrasing the story for the girls in your own words.  
  4. Teach the Girl Scout slogan, "Do a good turn daily."

- **Snack**: optional (15 min)

- **Closing**: (5 min)  
  Try the Friendship Circle (see Brownie Girl's Guide to Girl Scouting, p. 23).

Make sure to leave time for Clean-Up! Schedule Clean-Up after snack, but before the closing, so girls don’t run out when their parents arrive.

More Activities

- **Pre-Meeting Activity**: Play "Giggling Gertie": The girls form a circle and one girl stands in the center. The girl in the center laughs and tosses a rag in the air. The group starts to laugh and all players continue to laugh as long as the handkerchief is in the air. The instant the handkerchief touches the floor, all faces become expressionless. The first person caught smiling or laughing is "it" and replaces the girl in the center.

- **Opening Activities**:  
  - Flag ceremony  
  - "Play the Bean Bag Game"  
    Sitting or standing in a circle, the leader will toss the bean bag to a girl. The girl says her name and tosses the bag to another girl, who will say her name. After all the girls have said their names the game can be varied. For instance, the girl with bean bag can say her own name and the name of the girl to whom she is tossing the bean bag. Example: "I'm Mary, she's Susan," as she tosses the bag to Susan.

- **Business Topics**: Share good turns, collect dues, take attendance, trip plans, Investiture plans, explain Try-It's and ask girls which ones interest them.

- **Closings**:  
  - Tunnel Closing: Girls form two single lines facing each other. Girls make a bridge with their hands. The first pair will walk under the bridge holding hands. The rest follow suit. As the girls walk under the bridge, they can sing "Taps."  
  - Brownie: Girls stand in a circle. Starting with the first letter "B" the girls go around the circle taking turns saying the next letter in the word "Brownie." As the girls call out the letter "E," they are excused. Keep going around the circle until all are excused.  
  - More information on planning meetings can be found in the Volunteer Toolkit.
### Meeting Planner

**Date:** ________________________

<table>
<thead>
<tr>
<th>Activity</th>
<th>Supplies needed</th>
<th>Girls need to bring</th>
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<td>Opening</td>
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<td>Major Activity</td>
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<tr>
<td>Snack</td>
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<tr>
<td>Closing</td>
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Additional Adults, Program Volunteers: ____________________________________________________

"Up Your Sleeve" Activities: ______________________________________________________________

Permission slips, Flyers, etc. to be handed out: ___________________________________________

Permission slips to be collected: __________________________________________________________
Games:

**Going On A Trip:**
It starts "My name is Mary, and I'm going on a trip, and I'm taking a marshmallow."
Next girl's turn, "My name is Jane and I'm going on a trip, and I'm taking a jump rope."
Next girl, "My name is Sally, and I'm going on a trip and I'm taking a kangaroo."
Leader says, "No, you can't take that" and on to the next girl until all have discovered the trick: she must take something that starts with the same letter as her name.

**Sisters**
Players choose a partner. They are called "Sister" for the purpose of the game. Partners stand left shoulder to left shoulder, insider circle facing clockwise, the outside circle facing counterclockwise. On signal to start, sisters leave each other and move around in the circles. On signal, sisters find each other as quickly as possible. They take hold of hands and squat. The last couple to squat is out. The game continues until there is one couple remaining.

**Brownies and Fairies**
Team games are fun whether your team wins or loses. You have two equal teams, Brownies and Fairies. The two teams line up and face each other. Behind each team, about 20 feet away, is its Safe Place. Suddenly, the leader may call, "Brownies are coming." Fairies run to their Safe Place with Brownies chasing them. A Fairy caught joins the Brownies. Next time, the leader may call, "Fairies are coming." Or she may say again, "Brownies are coming." You never know. The team that ends with the most players wins.

Every time your troop plays, pick different girls for each team. In this way, you become friends with all the girls, not just the ones you know best.

**Girl Scout Promise Puzzle Relay Game**
Write the Girl Scout Promise in large letters on two or three sheets of large paper. Cut each promise sheet into puzzle shapes. Divide the group into several relay teams. Have team members take turns adding a piece of the Promise. The team sits down when the Promise is completed. First team to have all members seated wins.

**Kim's Game:**
Materials needed: Girl Scout Brownie insignia (or any type of items), tray, towel to cover tray

Place the items on the tray; put the towel over the items. Let the girls view the tray without the towel for several minutes. Then place the towel back over the tray. Have them draw pictures or write down as many items as they can remember, and then reveal the tray to compare.

**Scrambled Brownies Relay Game**
Divide the girls into two teams of seven to ten people. To make the "Scrambler," choose three people from each team. One girl lies down, another stands with her feet apart, and another stands with her arms at her sides. The rest of the team lines up about ten feet away. When the command "go" is given, team members run through the "Scrambler" ONE AT A TIME. Each girl must go:
1. Over the first person
2. Under the second person
3. Around the third person
4. Back under the second person
5. Back over the first person
6. Back to her team!
The first team to run through its "Scrambler" wins the game.

**Brownie to Brownie**
The girls are paired and one person is caller. The caller says different body parts that must be matched by touching. Example: "toes to toes" or "elbows to elbows." When the caller says "Brownie to Brownie," girls must find another partner.

For more games consult books entitled *Games for Girl Scouts and Sidewalk Games Around the World*. Many games can also be found online.

Occasionally classes where you can learn new games are offered check the Adult Education Catalog here:
http://www.gscnc.org/en/event/events-list.html for details!
Just For Fun Activities

Crafts:

Marble Painting:
You need: coffee can (any size), marbles, golf balls, ping pong balls, construction paper (cut to fit inside of can), paint (tempera slightly thinned), eye droppers, scissors
1. Cut paper to fit around inside of can.
2. Using eye droppers, drip in small amounts of paint. Limit number of colors to 1 or 2.
3. Drop in marbles or golf balls, etc.
4. Replace lid.
5. Roll on the floor or in hands in a circular motion to distribute paint.
6. Remove finished painting to dry.
Marbled paper can also be used to make cards.

Tissue Butterflies:
You need: unused coffee filters, wooden clothes pins, chenille stems, paints, magnetic strips, glue, paint brushes, small cups
1. In small cups, dilute small amount of paint in water.
2. With small brushes, dip into colored water and dot onto coffee filters. Let dry.
3. Paint clothespins with undiluted paint. Let dry. Add face and decorate with other colors of paint.
4. Cut chenille stems into antennae, glue onto clothespin.
5. Put a small amount of glue on inside of clothespin. Slide dried coffee filter into clothespin, so each is equal (wings).
6. Add magnetic strip to the back.
You might do this craft at your first meeting and have the girls use this magnet for important Girl Scout information.

Girl Scout Brownie Friendship Book
You need: 3-4 sheets of paper per girl, 1 ft. yarn or string, scissors
1. Hold the paper sideways; cut a notch in center of the top and center of the bottom.
2. Tie the string around the center of all the pages.
3. Have girls decorate the books. Be sure girls put their name on the front cover before they give them to friends to put in their names and phone numbers.

Game Wheel:
You need: brad, paper plate, crayons, 1 dark marker, 1 arrow for game wheel
1. To make wheel, place brad through the center of the arrow and the center of the plate, making sure arrow will spin.
2. Divide the plate into the number of sections that the girls have favorite games.
3. Spin the arrow when a game is needed during a troop meeting.

Girl Scout Brownie Can:
You need: one coffee can per girl, brown paper bags, strips of construction paper 1/2" wide and 6" long in yellow, brown, red and black (8-10 strips per can)
1. Cut paper bags in wide strips to fit around can.
2. Draw face on wide strip.
3. Glue on can.
4. Glue hair strips on can.
5. Put lid on.
6. Put beanie on top.
Girls can keep uniform components in her own Girl Scout Brownie can.

Lollipop Puppets:
You need: white paper plates, extra long drinking straws, packing tape, markers
1. Draw character face on paper plate. Decorate, if desired, with yarn, fabric, buttons, etc.
2. Tape straw to back of plate.

Sit-Ups:
See "Girl Scout Ways" Badge

For more ideas, check out craft resources available in your Service Unit, local library, bookstore, and online.

GSCNC also occasionally offers classes where you can learn new crafts. Check the Adult Education Catalog here: http://gsusa.ebiz.uapps.net/vp/AdultTrainingEvents.aspx for details!
Just For Fun Activities

Songs:
Girl Scout Brownie "Smile Song"
I have something in my pocket
That belongs across my face
I keep it very close to me,
in a most convenient place

I bet you could not guess it
If you guessed a long, long while
So I'll take it out and put it on
It's a great big Brownie smile!

Peanut Butter
Chorus:
Peanut, peanut butter and jelly (spoken huskily) Sing chorus twice between each verse. Verses are spoken in syncopated rhythm.

1. First you take the peanuts and you smoosh 'em, you smoosh 'em (repeat)
2. Then you take the grapes and you squash 'em, you squash 'em (repeat)
3. Then you take the bread and you spread it, you spread it (repeat)
4. Then you take the knife and you cut it, you cut it (repeat)
5. Then you take the sandwich and you bite it, you bite it (repeat)

Motions: 1&2 Grind palms together.
3 Right hand butters left palm
4 Side of right hand cuts left palm
5 Pretend to eat sandwich

For more songs, check out the following books and CD resources in the Girl Scout Shop:
Sing Together
Girl Scout Pocket Songbook
Girl Scouts Sing and Dance Around the World
Still Singing After All These Years

Don't forget Cadette, Senior & Ambassador Girl Scouts--they know more songs than most of the adults! Ask their leaders if they would be willing to visit one or two of your meetings to teach songs.

Service Projects:
Putting the Girl Scout Promise into action!
Service, that very important but often forgotten part of program, is increasingly valuable to the healthy development of girls in Girl Scouting. In today's world, adult Girl Scouts can play an important role in helping girls grow into happy and resourceful citizens. What better way than to encourage service and the caring attitudes it enhances?

Leaders should do their best to have service become an ongoing part of troop program. The following guidelines should help you to plan service with your troop:
1. Make sure girls understand the reason for the service. She should see the need and the end result.
2. Girl planning does matter! The leader who commits her troop to a service without asking them is missing the boat.
3. Let service be a natural part of the troop program. It should easily fall into place with other activities.
4. Think of your own contacts with schools, sponsors, churches, or agencies for areas needing the Girl Scouts’ help.

Hints for a Successful Service Project:
• Check first with the organization or agency before starting on the project
• Make sure the project is appropriate for the age level
• Try to do a project where there will be a response (someone to thank them and let girls know they are appreciated)
• Consider relating a service project to a Try-It the girls are working on

MOST IMPORTANT:
Girl Scouts cannot be political, but they can help with elections and babysit at polls, or distribute non-partisan information about voter registration, etc.

Remember, Girl Scouts CANNOT solicit money for any other organization, but they may provide service for that organization, or donate a moderate amount from the troop treasury.
Girl Scout Brownie Ceremonies

Girl Scout Brownie Investiture

After the girls have completed their first three or four meetings, they have learned a lot about being a Girl Scout Brownie. They are ready to make the Girl Scout Promise and receive their Girl Scout Brownie pins. This is traditionally done at a special ceremony the girls plan. Here is one way to shape the ceremony.

Have a simple dramatization of the Girl Scout Brownie story (See page 18 in the Brownie Girl’s Guide to Girl Scouting). Use a mirror with greenery, blue poster board cut in a pond shape or have girls imagine a brook or pond.

Take each Girl Scout Brownie-to-be (first year girls), turn her around and have group say: "Twist me and turn me and show me the elf. I looked in the water and saw __________" The girl looks in the magic pond and sees a Girl Scout Brownie peering up! She says, "myself!"

Pin her Girl Scout Brownie pin upside down on the left side of her uniform. She stands in the Girl Scout Brownie Ring until others have done the same thing. She may turn the pin right side up when she has completed a good deed.

When to Present Recognitions

Although recognitions can be presented at any time, consider having the girls plan a special ceremony for presentation. This ceremony is called the Court of Awards. It is recommended that a Court of Awards be held more than once during the year to keep girls interested and motivated. Three suggested times are:

- **October-November** in conjunction with the Investiture/Rededication Ceremony (when girls receive their Girl Scout Brownie pins)
- **February-March** in conjunction with Thinking Day and/or the Girl Scout Birthday Celebration. Girls might receive:
  - World Association pin
  - any earned badges or signs
  - any participation patches
- **May-June** in conjunction with end of the year celebrations/Bridging. Girls may receive:
  - earned badges & special awards
  - membership stars
  - participation patches

"Fly Up" -- Bridging for Brownies

Helping girls through the transition from one age level to the next is very important in retaining them in Girl Scouting. The recognitions - Girl Scout Brownie wings (given to all who have been Girl Scout Brownies) and the Bridge to Junior Girl Scouts rainbow (if earned) - are designed to encourage girls to "bridge" to the next level.

Ahead of Time:

Meet with Junior Girl Scouts at least once (hopefully more times). Have Girl Scouts Juniors teach Girl Scout Brownies songs or games, and share adventures and facts about what their troop has done. Invite your "sister" Junior Girl Scout troop to your bridging.

At Bridging:

Bridgings can take many forms. Let the girls plan the ceremony. Help them use their imagination! Here are some examples:

- Bridging girls can join a circle or horseshoe made up of girls in the next level
- Bridging girls can cross over a stage area or over a bridge constructed with moveable steps
- Bridging ceremony might include something along the theme of "Flying Up" to Junior Girl Scouts

After a girl "flies up," she receives her Girl Scout Brownie wings, which are worn on her Junior Girl Scout uniform.

For ceremony ideas, consult a book entitled Ceremonies in Girl Scouting, and visit www.girlscouts.org/program/basics/traditions/ceremonies/
Diversity Scavenger Hunt

Find people in the room who have had the following experiences. Have them sign their name or initial on the appropriate blank. One person may only initial up to three items. The first person to fill up their scavenger hunt, wins!

Find someone in the group who . . .

___1. Knows a folk dance.
___2. Has been to an American Indian pow wow.
___3. Has cooked or eaten food from a different culture from their own.
___4. Can say “hello” (or a similar greeting) in four different languages.
___5. Has sat under a palm tree.
___6. Has attended a religious service of a religion other then their own.
___7. Has read a Tony Hillerman mystery.
___8. Has attended a Kwanzaa celebration.
___9. Has relatives or ancestors who came through Ellis Island.
___10. Plays a musical instrument.
___11. Has had to utilize crutches, a wheelchair or a cane.
___12. Can name four different kinds of breads from other cultures.
___13. Has seen the 2004 movie “Crash”?
___15. Knows what the principal ingredient in falafel is.
___17. Has a very close friend of another race – not just an acquaintance.
___18. Has studied a foreign language.
___19. Has read The Woman Warrior or The Joy Luck Club.
___20. Has attended a Las Posadas celebration, or knows what Las Posadas is.
Ginger Girl Scout

Adapted from Citizens' Alliance to Uphold Special Education (Lansing, MI), Fall, 1991. Used with permission.