



JOURNEY MAP SITE

Landing Page

What makes a great Girl Scout year? Earning badges, hiking and camping, taking field trips, selling cookies, and enjoying Girl Scout traditions. Now you can tie all that together with a choice of two leadership journeys.

Start mapping out the fun you'll have by clicking on a Girl Scout grade level. You'll find an interactive map with ideas about how to tie your Girl Scout activities into your journey. These are just suggestions to get you started; have fun coming up with your own. After all, it's your journey — customize it!

Daisy

THE DAISY JOURNEYS

It's Your World — Change It! *Welcome to the Daisy Flower Garden*

Find the fun in gardening with Amazing Daisy and the flower friends. You'll read an exciting story and learn all about making things grow! **Learn more:** http://www.girlscouts.org/program/journeys/your_world/daisy.asp

It's Your Planet — Love It! *Between Earth and Sky*

You'll join your flower friends for a cross-country road trip in their special flower-powered car! As you travel the country, you'll learn to use your own special skills to help people and Planet Earth **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/daisy.asp

DAISY JOURNEY AWARDS

It's Your World — Change It! *Welcome to the Daisy Flower Garden*

Daisies have fun — and learn leadership skills — in the garden. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/daisy.asp

It's Your Planet — Love It! *Between Earth and Sky*

Daisies learn to protect Earth's treasures. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/daisy.asp

FOR VOLUNTEERS

The adult guide is your suitcase for the journey. It's packed with everything you need for a wonderful trip that will change girls' lives.

OUTDOORS

It's Your World — Change It! *Welcome to the Daisy Flower Garden*

- Go on a walk and collect an item from nature (a leaf, a pine cone, a rock). Take turns sharing what you've found.
- Lie on the grass and find shapes in clouds or tree branches.
- Visit a garden or park and see how many flowers you can find. (Do any look like the flower friends?)

It's Your Planet — Love It! *Between Earth and Sky*

- Go outside and enjoy a snack. Does food taste better in fresh air?
- Wander through a park and see how many seeds you can find.
- Go on a walk to look for weeds. Pretend you're a flower friend — what will you say to the weeds?

TRIPS

It's Your World — Change It! *Welcome to the Daisy Flower Garden*

- Meet neighbors who have moved from another country. Learn how they say "hello."
- Go to a history museum and search for "treasures," like the letter from long ago that the girls find in the Daisy Flower Garden.
- Visit a farmers' market and talk to people who collect and sell honey.

It's Your Planet — Love It! *Between Earth and Sky*

- Take a trip to a local nursery to learn how flowers are grown.
- Eat at a restaurant or make a family meal using local ingredients (just like Lupe, Zinni, and Clover at the Morning Glory Inn!).
- Visit an orchard or tree farm and learn how trees are cared for.

TRADITIONS

It's Your World — Change It! *Welcome to the Daisy Flower Garden*

- Sing the new Girl Scout Daisy song — it's in your journey book!
- Make a friendship circle with other Daisies, then say the Girl Scout Promise together.
- Make a poster that says "Hello" in many languages. Give it to girls who will be new Daisies next year.

It's Your Planet — Love It! *Between Earth and Sky*

- Invite another group of Daisies to a tea party in honor of the very first Daisy, Juliette Gordon Low. Greet them with the Girl Scout Handshake.
- “Make New Friends, but Keep the Old” — send a postcard to a friend or family member who has moved away.
- Tell your family about your favorite flower friend and what line of the Girl Scout Law she stands for.

COOKIES

As you sell cookies, check out our online resources: [Smart Cookies in the Daisy Garden](#) and [More Adventures of Smart Cookies in the Daisy Garden](#).

BADGES

It's Your World — Change It! *Welcome to the Daisy Flower Garden*

- **Yellow Petal:** Draw a picture of yourself being friendly and helpful.
- **Blue Petal:** Find examples in your journey book that show how to be honest and fair.
- **Violet Petal:** Make a card for a Girl Scout Daisy in another troop.

It's Your Planet — Love It! *Between Earth and Sky*

- **Rose Petal:** When you clean up after your Daisy meeting, is there anything you can recycle, re-use or pass on to someone else?
- **Green Petal:** Plan a book exchange so girls can trade books they've already read.
- **Orange Petal:** Talk about littering and how it affects the environment.

Brownie

THE BROWNIE JOURNEYS

It's Your World — Change It! *Brownie Quest*

Go on a Brownie Quest — led by the Brownie Elf herself! You'll learn all about the three keys to leadership and how to change the world with your Brownie friends. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/brownie.asp

It's Your Planet — Love It! *WOW! Wonders of Water*

The Brownie friends and Brownie ELF enjoy some wonder-filled adventures as they invite you to explore the Wonders of Water, take a pledge to protect water, and inspire others to follow your lead. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/brownie.asp

BROWNIE JOURNEY AWARDS

It's Your World — Change It! *Brownie Quest*

Brownies go on a quest to find the three keys to leadership. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/brownie.asp

It's Your Planet — Love It! *WOW! Wonders of Water*

Brownies demonstrate their leadership while saving Earth's water. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/brownie.asp

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OUTDOORS

It's Your World — Change It! *Brownie Quest*

- Hide a dozen keys at camp and have a treasure hunt. Maybe each key can have a friendship message!
- Make like the Brownie Friends and create a tree house or fort using boxes, old blankets, and other found materials.
- Plant a tree — maybe even at your Girl Scout camp!

It's Your Planet — Love It! *WOW! Wonders of Water*

- WOW yourself with water — visit a lake, river, marsh or the beach! What WOWs you?
- Go outside after a rain and count how many puddles you see.
- Visit a Girl Scout camp and learn about protecting the water there.

TRIPS

It's Your World — Change It! *Brownie Quest*

- Visit places where people help people, like a food pantry, hospital or nursery school.
- Use the visitors' map to explore a zoo or botanical garden.
- Go on a hike or walk through a park and count the different kinds of trees. Do any look like the ones the Brownie Friends saved?

It's Your Planet — Love It! *WOW! Wonders of Water*

- Visit an aquarium and look for the creatures Brownie Elf and her friends saw in the ocean.
- Organize a field trip to your town's water purification plant.
- Take a boat trip and look for sea creatures and birds.

TRADITIONS

It's Your World — Change It! *Brownie Quest*

- What good deeds are you learning about on the Quest? Do three more so you can have your pin turned right side up!
- Gather all the Brownies in your town to sing the Smile Song in your book! Who's happy now?!
- Add your "three keys" to your sash or vest, then wear it with pride!

It's Your Planet — Love It! *WOW! Wonders of Water*

- Early Brownies enjoyed slogans like LAH (Lend a Hand) and HOP (Help Other People). Create your own slogan about saving water and use it every day!
- Make a SWAP with seashells.
- Find out about water issues around the world. Take time out on World Thinking Day to consider how you can make a difference.

COOKIES

- Ask your cookie customers what changes they'd like to see in the community. Write their answers in your "idea bank" for possible Take Action projects.
- Think about using some of your cookie proceeds to fund your journey trips or a Take Action project.

BADGES

It's Your World — Change It! *Brownie Quest*

- **Penny Power:** Collect loose change with other Brownies, then donate the money to a community cause.
- **Eating Right, Staying Healthy:** Visit a farmers' market and eat a vegetable you've never tried before.
- **Building Art:** As you go on your journey, think about how buildings in your town were designed — then imagine what kind of building you'd like to create.

It's Your Planet — Love It! *WOW! Wonders of Water*

- **Careers:** Find out about careers related to water, such as oceanographer, firefighter, or professional surfer.
- **Sports and Games:** Spend a day playing sports or games that involve water (Can you shout, Marco! Polo!?).
- **Outdoor Adventurer:** So what if it rains while you're hiking? Water — in all its forms — is a WOW!

Junior

THE JUNIOR JOURNEYS

It's Your World — Change It! *Agent of Change*

A fashion-savvy spider named Dez will show you how you and your friends can combine your own power into team power and then use it to generate community power. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/junior.asp

It's Your Planet — Love It! *Get Moving!*

You'll find tons of energizing stuff to make and do in these pages — plus, Dez, the fashionista spider, is back to help you figure out life “off the grid.” **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/junior.asp

JUNIOR JOURNEY AWARDS

It's Your World — Change It! *Agent of Change*

Juniors learn that leaders need the Power of One, the Power of Team, and the Power of Community. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/junior.asp

It's Your Planet — Love It! *Get Moving!*

Juniors use leadership to bring new energy solutions to the world. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/junior.asp

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OUTDOORS

It's Your World — Change It! *Agent of Change*

- Create an obstacle course, then run it alone, in pairs, and as one big Junior group to learn about the Power of One, the Power of Team, and the Power of Community.
- Plan an outdoor award ceremony using symbols found in nature.
- On a weekend camping trip, tell stories about women or girls who changed the world — or make up a comic story starring your team!

It's Your Planet — Love It! *Get Moving!*

- Walk around the block after dark and see how many constellations you can find — and think about ways to save energy at night while you're at it!
- Visit a butterfly garden or go bird-watching.
- Make walking salads and then head out on a hike with your friends.

TRIPS

It's Your World — Change It! *Agent of Change*

- Visit a local college or university and talk to a professor (social work? journalism? law school?) about how to make the world a better place.
- Visit a party planner who organizes charity events. How does she help people change the world while having a good time?
- Visit a historic site. What event happened there and how did it help change the world?

It's Your Planet — Love It! *Get Moving!*

- Plan a trip that gets you traveling in a new way — on a bike, a bus or a train!
- Go to the zoo and watch how animals move.
- Take a tour of an energy-efficient building — and get there using public transportation.

TRADITIONS

It's Your World — Change It! *Agent of Change*

- Girl Scouts have always loved putting on plays! Act out scenes from books or movies that show girls taking action — or, better yet, write your own!
- Learn to start a fire (with adult help) while you're at camp. Don't forget to enjoy S'mores while you practice your teamwork!
- Learn to put on a Flag Ceremony — or teach someone who doesn't know how.

It's Your Planet — Love It! *Get Moving!*

- Use the Quiet Sign each time you and your friends need to conserve some energy!
- Organize a parade and volunteer to carry the flag.
- On World Thinking Day, remember girls who live without electricity. When you save energy, how are you helping them?

COOKIES

- Ask your cookie customers what changes they'd like to see in the community. Write their answers in your "idea bank" for possible Take Action projects.
- Think about using some of your cookie proceeds to fund your journey trips or Take Action project.
- When you e-mail your customers to tell them their cookies have arrived, add a few notes about your Take Action project.

GIRL SCOUT BRONZE AWARD

- Go to the next level with your journey Take Action project and earn your Bronze Award!
- If you have several good ideas for your journey Take Action project but some seem “too big,” add them to your idea list for your Bronze Award.
- Say thanks to everyone you meet along a journey! You never know when you’ll need to tap your growing network for help — for example, with your Bronze Award!

BADGES

It’s Your World — Change It! *Agent of Change*

- **Music Fan:** Create a playlist of music that gets you in the mood to change the world!
- **Art to Wear:** Make t-shirts or buttons with empowering slogans.
- **Creative Solutions:** Start brainstorming — how many ways can you come up with to solve the world’s problems?

It’s Your Planet — Love It! *Get Moving!*

- **Dance:** Got lots of energy? Work it off by making up a crazy dance!
- **Car Care:** Learn the latest trends in energy-efficient cars — then go a step further and design your own!
- **Horse Rider:** Once you’ve mastered your horsemanship skills, volunteer at a stable that teaches children with disabilities to ride.

Cadette

THE CADETTE JOURNEYS

It’s Your World – Change It! *aMaze!*

When you go on this journey, you’ll find your way through the twists and turns of relationships, learning how to deal with pesky friendship problems and how to be a true friend to others. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/cadette.asp

It’s Your Planet – Love It!: *Breathe*

You’ll use all five senses as you clear the air—your own and Earth’s! Once you’ve become more aware of what’s up with air, you’ll inspire others to act for air and end up making an impact on Earth – and its atmosphere. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/cadette.asp

CADETTE JOURNEY AWARDS

It's Your World – Change It! *aMaze!*

Cadettes develop the people skills that leaders need. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/cadette.asp

It's Your Planet – Love It! *Breathe*

Cadettes become leaders in clearing the air! **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/cadette.asp

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OUTDOORS

It's Your World — Change It! *aMaze!*

- Gather around a campfire and tell your favorite friendship stories.
- Visit a corn maze or labyrinth in your area. What did you learn from the experience?
- Observe how birds, squirrels and other animals relate to each other. Any lessons to add to your Peace Kit?

It's Your Planet — Love It! *Breathe*

- Lie down on some grass and watch birds soaring through the sky.
- Find a square inch of silence in your area and enjoy it — as one big quiet group!
- Hike up a hill or ride a tram to the top of a mountain for an aerial view of the world. How does it feel up there?

TRIPS

It's Your World – Change It! *aMaze!*

- Visit a restaurant or store owned by people from another country. Talk to them about their life there and in America.
- Go to a debate (maybe at a university or in a town hall). What communication skills are being used? Which ones need a little work?
- Go to a mall or fair and observe how people get along (or not!).

It's Your Planet – Love It! *Breathe*

- Go behind the scenes of a bakery making meringues or other airy treats. (Warning: You may have to rise early!)
- Visit an air and space museum. Or go to an airport; talk to a woman pilot about how she prepares for a day in the air.
- Walk through a botanical garden and count the scents wafting through the air.

TRADITIONS

It's Your World – Change It! *aMaze!*

- On World Thinking Day, reflect on how girls and women around the world are creating peace. How are you helping on your aMaze journey?
- Make and SWAP friendship bracelets or pins.
- Have a birthday party on March 12 — the day Juliette Gordon Low held the first Girl Scout troop meeting in 1912. Invite friends who aren't Girl Scouts yet!

It's Your Planet – Love It! *Breathe*

- Make some paper SWAPS that can soar through the air.
- Raise a flag! Take pride as you watch it wave in the breeze.
- Hold a Founder's Day Celebration on October 31 in honor of Juliette Gordon Low's birthday. How has life (and air) changed since she was born in 1860?

COOKIES

- Ask your cookie customers what changes they'd like to see in the community. Write their answers in your "idea bank" for possible Take Action projects.
- Think about using some of your cookie proceeds to fund your journey trips or Take Action project.

LEADERSHIP IN ACTION

It's Your World – Change It! *aMaze!*

Earn your LiA (Leadership in Action) award by helping Brownies on their Brownie Quest.

It's Your Planet – Love It! *Breathe*

Earn your LiA (Leadership in Action) award by sharing your savvy for the Earth with Brownies (who are on their WOW! Wonders of Water journey).

GIRL SCOUT SILVER AWARD

- Use the skills you learned on the journey to go to the next level and earn your Silver Award!
- If you come up with several good ideas for your journey Take Action project but some seem "too big," add them to your Silver Award idea list.
- Who did you meet and interview while on your journey? What ideas did they have to inform your Silver Award efforts?

BADGES

It's Your World – Change It! *aMaze!*

- Textile Arts: Create a “friends forever” quilt with fabric from clothing you and your friends have outgrown.
- **Conflict Resolution:** Watch a sporting event and note how players and coaches handle disputes.
- **Pets:** Use your aMazing relating skills and start a dog-walking service with your Girl Scout friends.

It's Your Planet – Love It! *Breathe*

- **Media Savvy:** Create a video to let the world know about the importance of “No Idle Zones” (or another topic you care about).
- **On a High Note:** Play DJ at your next meeting with songs that express the beauty of trees, birds, and the wind.
- **Architecture and Environmental Design:** Make or buy a kite and learn what keeps it aloft.

Senior

THE SENIOR JOURNEYS

It's Your World — Change It! *GIRLtopia*

Imagine a perfect world for girls, create that vision as an art project, then take action to make it real. Leaders, after all, are visionaries! **Learn more:** http://www.girlscouts.org/program/journeys/your_world/senior.asp

It's Your Planet — Love It! *Sow What?*

What makes a real happy meal? You'll find out as you explore food issues, scope out your own “food print,” and even try out some tasty recipes. You may get some ideas for career choices, too! **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/senior.asp

SENIOR JOURNEY AWARDS

It's Your World — Change It! *GIRLtopia*

Seniors learn that leaders have a vision and can move the world a step closer to it. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/senior.asp

It's Your Planet — Love It! *Sow What?*

Seniors find out what leaders can sow on Earth. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/senior.asp

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OUTDOORS

It's Your World — Change It! *GIRLtopia*

- Make S'mores around a campfire and share your dreams for the future.
- Take journals or watercolor supplies on a hike. Sit in a beautiful spot and start creating your vision of the perfect world for girls!
- Make some GIRLtopia rules for your weekend camping trip. Follow them, then talk about what you learned.

It's Your Planet — Love It! *Sow What?*

- Have a cookout — grill fresh summer corn or whatever vegetable is in season.
- When you're at Girl Scout camp, see how many edible foods (for both people and animals) you can spot.
- Plant something! Get dirty! Enjoy!

TRIPS

It's Your World — Change It! *GIRLtopia*

- Tour a museum or art gallery, looking especially for paintings and sculptures by women.
- Cheer on women athletes at a sporting event (maybe even your own school's track and field team)!
- Go to a recording studio (the local college may donate time) and make a CD of your own GIRLtopia-themed songs.

It's Your Planet — Love It! *Sow What?*

- Visit a farm to find out where its bounty goes.
- Take a trip with other Girl Scouts (maybe to the Everglades or the Caribbean?) that lets you see agriculture in another part of the world.
- Go shopping at a farmers' market with a chef who uses locally grown food.

TRADITIONS

It's Your World — Change It! *GIRLtopia*

- Rewrite Girl Scout song lyrics to match your vision of GIRLtopia. Sing them loud!
- Teach your favorite Girl Scout tradition to a younger Girl Scout. Ask her to keep it going!
- Host a ceremony for new Girl Scouts to welcome them to the "GIRLtopia" of Girl Scouting!

It's Your Planet — Love It! *Sow What?*

- Go camping, carrying only food that is grown or made locally.
- Create SWAPs that show food grown in your area.
- So, what have previous generations of Girl Scouts done about growing and preparing food — canning fresh veggies, perhaps? Try it out!

COOKIES

- Ask your cookie customers what changes they'd like to see in the community. Write their answers in your "idea bank" for possible Take Action projects.
- Think about using some of your cookie proceeds to fund your journey trips and Take Action project—or even your Gold Award!
- When you e-mail your customers to tell them their cookies have arrived, add a few notes about your Take Action or Gold Award project.

GOLD AWARD

- Go to the next level with your journey Take Action project and earn your Gold Award!
- If you come up with several good ideas for your journey Take Action project but some seem "too big," add them to your idea list for your Gold Award.
- Remember, the network you build might be able to help you with college, too!

BADGES

It's Your World — Change It! *GIRLtopia*

- **The Play's the Thing:** Write and perform a monologue that brings your idea of Girltopia to life.
- **Museum Discovery:** Find artwork that could inspire people to Take Action on an issue.
- **Generations Hand in Hand:** Talk with older women about their vision of GIRLtopia when they were young and how girls' lives have changed since then.

It's Your Planet — Love It! *Sow What?*

- **Desktop Publishing:** Design a colorful dinner menu that includes fun facts about the food's origins.
- **Artistic Crafts:** Make a sculpture or outdoor decoration with corn husks.
- **Games for Life:** Create a game for Daisies or Brownies that highlights traditional foods from around the world.

Ambassador

THE AMBASSADOR JOURNEYS

It's Your World — Change It! *Your Voice, Your World*

How often have you seen something that really needed to be changed and wondered, “Why isn’t someone doing something about that?” This journey gives you a way to be that someone. You’ll use your networking, planning and communication skills to become an advocate with the power to start the first flutter of real and lasting change. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/ambassador.asp

It's Your Planet — Love It! *Justice*

Justice — for Earth and all its inhabitants — we all know what it is. Why is it so hard to achieve? Maybe justice needs a brand-new equation — your equation. You’ll find out how to add that up as you go on this journey. Along the way, you’ll also be networking and getting new ideas for college and careers. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/ambassador.asp

AMBASSADOR JOURNEY AWARDS

It's Your World — Change It! *Your Voice, Your World*

Ambassadors raise their voices to advocate for issues they care about. **Learn more:** http://www.girlscouts.org/program/journeys/your_world/ambassador.asp

It's Your Planet — Love It! *Justice*

Ambassadors learn that leaders aim for justice. **Learn more:** http://www.girlscouts.org/program/journeys/your_planet/ambassador.asp

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OUTDOORS

It's Your World — Change It! *Your Voice, Your World*

- Visit a nature preserve, park or hiking trail that was created because someone advocated for it.
- Sit under the stars and talk about how you are an ambassador for Girl Scout values.
- Relax and enjoy your favorite childhood games at Girl Scout camp!

It's Your Planet — Love It! *Justice*

- Talk about how you'd like to change the world as you and your friends do your favorite outdoor activity, whether it's biking, hiking, kayaking, or rock climbing.
- Unplug while you're at camp and enjoy the sights, sounds and smells of nature. It's a great way to kick-start your idealism!
- Make a meal using a solar cooker.

TRIPS

It's Your World — Change It! *Your Voice, Your World*

- Take flight! Visit a butterfly garden.
- Tour a newspaper and find out how editors choose what letters to print. (Then send your own letter on a topic you care about.)
- Go behind the scenes at a TV station to find out who chooses the stories that go on the air and how they are researched

It's Your Planet — Love It! *Justice*

- Check out some destination trips — traveling the world is a great way to seek out ideas for justice.
- Job shadow someone who works in an environmental field. (Think broadly — check out tips in your journey book.)
- Visit a university. Find out ahead of time if you can check out some classes in environmental science, marine science or biology. Green career, anyone?!

TRADITIONS

It's Your World — Change It! *Your Voice, Your World*

- Continue Juliette Gordon Low's friendship circle — write to a pen pal in another country.
- Find out how Girl Scouts in past generations influenced society.
- Organize a camping weekend for younger Girl Scouts. Teach them your favorite traditions — including great new traditions for loving the planet.

It's Your Planet — Love It! *Justice*

- Join other Ambassadors (and invite some younger girls) for a sing-along that lifts up hope for justice!
- Celebrate World Thinking Day by reflecting on how you and your friends could take action to make the world more just.
- Say the Pledge of Allegiance. What does "justice for all" mean to you? Invite others to talk about it, too!

COOKIES

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BADGES

It's Your World — Change It! *Your Voice, Your World*

- **Women Through Time:** Create a video about women who have championed lasting change.
- **A World of Understanding:** Design your own International Women of Courage Award and create a ceremony to honor the winners.
- **Fashion Design:** Design a t-shirt logo for a social action issue you care about.

It's Your Planet — Love It! *Justice*

- **Photography:** Document environmental issues with your camera — a picture's worth a thousand words when you want to convince others to Take Action!
- **Reading:** Ask a librarian to recommend books about people who worked for justice, then form a reading group to discuss them.