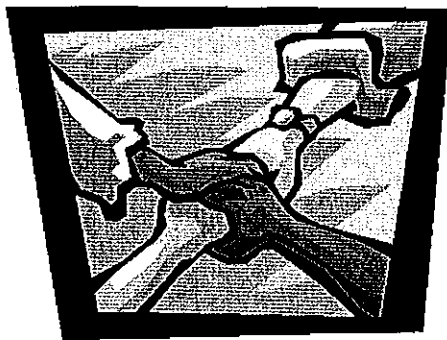
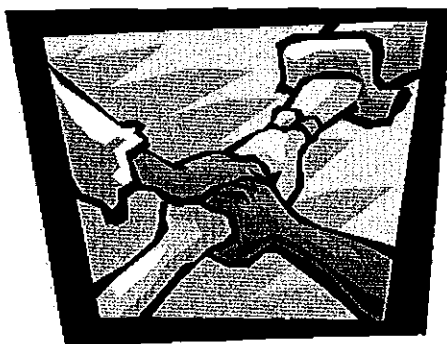


# COOPERATIVE GAMES 2: PEANUT BUTTER SWAMP AND MORE (JUNIOR - SENIOR)



WORKING IT OUT:  
VIOLENCE PREVENTION



## WORKING IT OUT: VIOLENCE PREVENTION

"Working It Out" is a set of program activity tubs designed by the Girl Scout Council of the Nation's Capital. The goal of this program is to help our girls to stay safe from violence, as well as to help them avoid becoming the perpetrators of violence.

The main themes of the tubs are conflict resolution, cooperation, self-esteem, communication skills, and anger and stress management.

The tubs are in an easy-to-use format, with no training required for their use. For younger girls, tubs are tied to "Learning Petal," Try-It, or Badge activities. For teen girls, the tubs are linked to IPPs, but focus more on issues.

There is a "Working It Out" patch which can be purchased through the GSCNC Shop. To earn the patch, girls must participate in activities from one of the Working It Out activity tubs.

## Cooperative Games: Peanut Butter Swamp and More Activity Tub

### Contents:

- 30 circular poly spots
- 6 hats
- 4 boundary 1/2 cones
- Everyone Wins!* book
- Contents check-off sheet
- Activity Evaluation

Please make sure that all components are returned to the tub and they are returned in clean, usable condition.



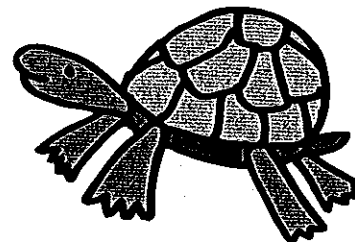
All girls who participate in activities from this tub can receive the Working It Out patch. The patch is available for purchase from the Girl Scout shop.

## Peanut Butter Swamp

Learn about group dynamics and cooperation

### Materials:

- ✓ Peanut Butter Swamp Story (below)
- ✓ "chocolate turtles" - plastic circles
- ✓ 1/2 size cones to outline the swamp (if you have a large group, create additional swamps with yarn or rope)
- ✓ hats for alligators



Setting: Teams of 12 or less working in a large open area, spaced so each team can learn firsthand without input from other teams. The swamp is outlined in the open area.

Procedure: Divide into teams, designate at least two people to be alligators for each team. Provide each team with "chocolate turtles"--one less turtle than there are people on the team.

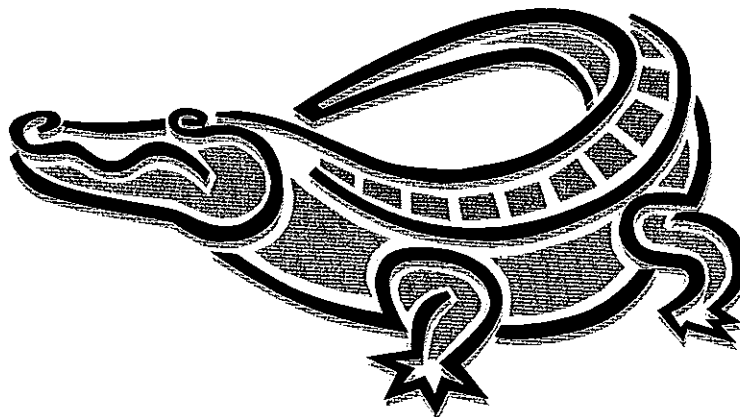
### Peanut Butter Swamp Story:

Welcome to the Peanut Butter Swamp. This swamp is filled with poison, sticky, gooey peanut butter and at least two turtle eating alligators per team. Your challenge is to get your whole team safely across the swamp by using special chocolate turtles. You may step on the turtles, but you may not throw, slide or drag them. If a turtle is left alone, even for a split second, an alligator will eat her. If a team member falls or steps or puts her hand or foot in the swamp, she is dead or becomes another alligator. The "fallen" team members cannot help or talk to the remaining members of the team. See how quickly you can get your team across.

### Processing:

How did you feel when one person let a turtle go and did not seem to be careful?  
Would you rather be an alligator than a team player? Why?  
Did you lose a turtle? How did that make you feel?  
Did your team make a plan? Did you have to make changes?  
How did you help each other? Did anyone obstruct or stop progress? How?  
Could you have done better by yourself?

Variations: Eliminate additional "turtles" and/or make the "swamp" bigger



**Fold the Napkin** - from Cornell Trainer Network Icebreaker-Mini Conference website  
A fun activity that requires team cooperation.

Materials: One napkin per group.

Procedure: Ask participants to form groups of equal size. Give each group a napkin and explain to them that their task is to fold their napkin as small as possible, but still large enough for each small group member to place a toe on the napkin. Do not time this activity.

When they are done, compare sizes of napkins. Then repeat the activity with the same groups, but this time tell them they competing for the best time.

Processing:

What did you learn about each other?

Did you want to keep going when your team was ready to quit? Or did you want to quit and your team kept going?

How did timing the game change the teamwork?

**Back-to-Back Game** - from GSCNC *Easy to Do, Ready to Go #2*  
Explore the importance of being clear when communicating

Materials: Paper and crayons or markers

Procedures: Divide the group into teams of two. Have them sit back-to-back so that they cannot see each other's paper. One girl draws a simple picture. She must get her partner to reproduce her picture as exactly as possible. She must not watch to see if her partner is drawing properly. When the new picture is complete, have the girls compare the pictures. The teams can take turns drawing and communicating until they feel they are as accurate as they can be.



Processing:

What did they discover about the first picture?

Were they able to add additional directions to clarify what they wanted their teammates to do?

When they were being asked to draw the other person's picture, did they feel they needed more directions?

Did they make assumptions about things like the location and size of the picture?

## **Toss the Chicken (or Ball, or Doll . . .)**

Girls work together to make a chicken fly!



Materials: Two blankets or sheets, a rubber chicken or ball or doll or stuffed animal

Procedure: Divide the group into teams of two. Have them hold their sheet taut at waist level. Give each group a stuffed animal or other object and have them practice getting the object in the air. See if they can toss it up and catch it ten times in a row. Then have the groups practice tossing an object back and forth to each other.

### Processing:

Was this frustrating? Why?

Did your group communicate?

Did any natural leaders emerge?

### **Additional Teamwork Activities:**

Use the enclosed copy of *Everyone Wins!* for additional activities. Have fun!

Some great examples:

Describing Pairs - page 48

Keep It Up - page 127

Two Types of Chain Stories - page 155

The Settlement of Arzagon XII - page 174

Links:

Here are some links to other Girl Scout program/earned awards that can continue the lessons learned about with this program.

Daisy Girl Scout Learning Petals:

Responsible for what I say and do  
Respect myself and others

Brownie Girl Scout Try-Its:

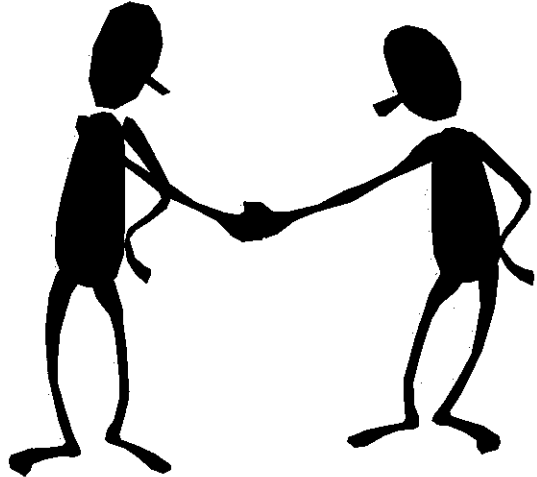
Caring and Sharing  
People are Talking  
Working It Out

Junior Girl Scout Badges:

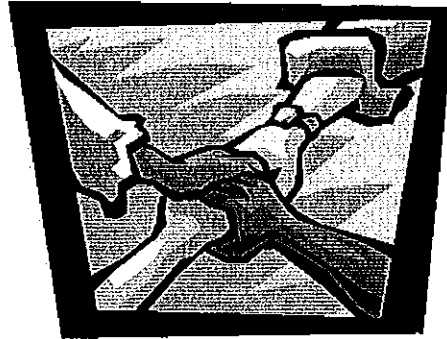
Communication  
Healthy Relationships

Cadette and Senior Girl Scout Interest Project Patches:

Conflict Resolution  
Understanding Yourself and Others



GSCNC "Increase the Peace" Patch Program



Working It Out:  
Violence Prevention

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